



# Kildare GAA Clubs

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## Playing Rules

A dark blue, irregular ink splatter or blotch serves as the background for the text. The splatter has a rough, textured edge with some lighter blue and white areas visible within and around it. The text is centered within the dark blue area.

# Aggressive Fouls

# Aggressive Fouls (Football)



Player Ordered off & NOT replaced by Substitute



Player Ordered off for 10m in Sin Bin



Player Cautioned



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Player Ordered off & NOT replaced by Substitute



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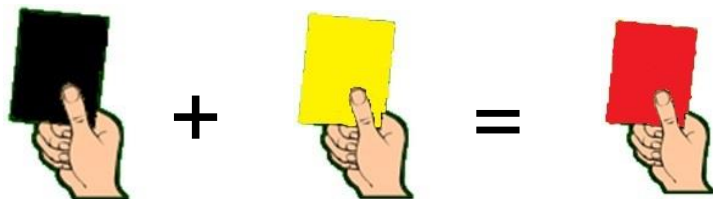


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Player Ordered off & NOT replaced by Substitute or Black followed by yellow

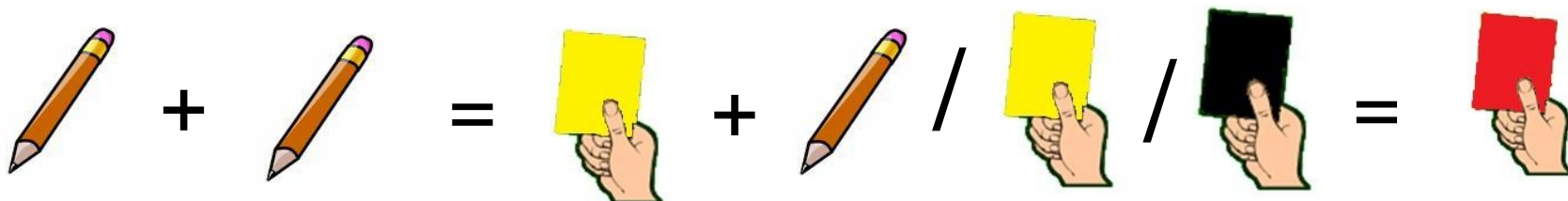
# Aggressive Fouls (Football)



Player Ordered off &  
NOT replaced by Substitute



Player Ordered off &  
NOT replaced by Substitute or  
Black followed by yellow



Player Ordered off & NOT replaced by Substitute

- A Caution (Yellow Card) issued during Normal Time shall not carry over to Extra Time
- Black card giving in normal time will carry on to extra time



## Free Only Fouls

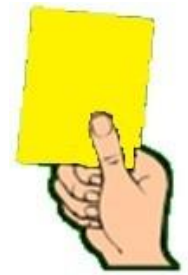
- To push an opponent with the hand(s).
- To charge (in a manner otherwise permissible on an opponent) the Goalkeeper in his small rectangle.
- For a player in possession of the ball to charge an opponent.



# Noting Infractions

- To hold an opponent with the hand(s).
- To use the fist on or around the body of an opponent for the purpose of dispossessing him of the ball.
- To charge an opponent in the back or to the front.
- To charge an opponent who is not in possession of the ball.
- To charge an opponent who is in the act of kicking the ball.
- To charge an opponent if both players are not moving in the direction of the ball to play it.
- To charge an opponent for the purpose of giving an advantage to a team-mate.

# Yellow Card Infractions



- To challenge the authority of a Referee, Umpire, Linesman or Sideline Official.
- To fail to comply with a Referee's instruction to use a mouth guard.
- To refuse to leave the field of play, on the instruction of the Referee, for attention, after an injury involving bleeding.
- To block or attempt to block with the boot when an opponent is kicking the ball from the hand(s).
- To prevent or attempt to prevent an opponent from lifting or kicking the ball off the ground by striking an opponent's hand, arm, foot or leg with the boot.
- To engage in any other form of rough play.
- To attempt to achieve an advantage by feigning a foul or injury.

# Black Card Infractions



- To deliberately pull down an opponent.
- To deliberately trip an opponent with hand(s), arm, leg or foot.
- To deliberately collide with an opponent after he has played the ball away or for the purpose of taking him out of the movement of play.
- To remonstrate in an aggressive manner with a Match Official.
- To threaten or to use abusive or provocative language or gestures to an opponent or teammate.



# Red Card Infractions (1)



- To strike or to attempt to strike an opponent with arm, elbow, hand or knee.
- To kick or attempt to kick an opponent.
- To behave in any way which is dangerous to an opponent.
- To spit at an opponent.
- To contribute to a melee.
- To stamp on an opponent.
- To inflict an injury recklessly on an opponent by means other than those stated above.
- To act by deed, word or gesture of a racist, sectarian or anti-inclusion / diversity nature against an opponent.

# Red Card Infractions (2)



- To use abusive language to a Referee, Umpire, Linesman or Sideline Official.
- To interfere with an Opposing Team Official by minor physical interference e.g. laying a hand on, pushing, pulling or jostling, on or off the Field of Play.
- To assault an opposing Team Official.
- To interfere with a Referee, Umpire, Linesman or Sideline Official (minor physical interference e.g. laying a hand on, pushing, pulling or jostling).
- To use threatening language to a Referee, Umpire, Linesman or Sideline Official.
- To use threatening or abusive conduct towards a Referee, Umpire, Linesman or Sideline Official.
- To strike or attempt to strike, or any type of assault on, a Referee, Umpire, Linesman or Sideline Official.



# New Rules 2020

# SIN BIN

## New Rule

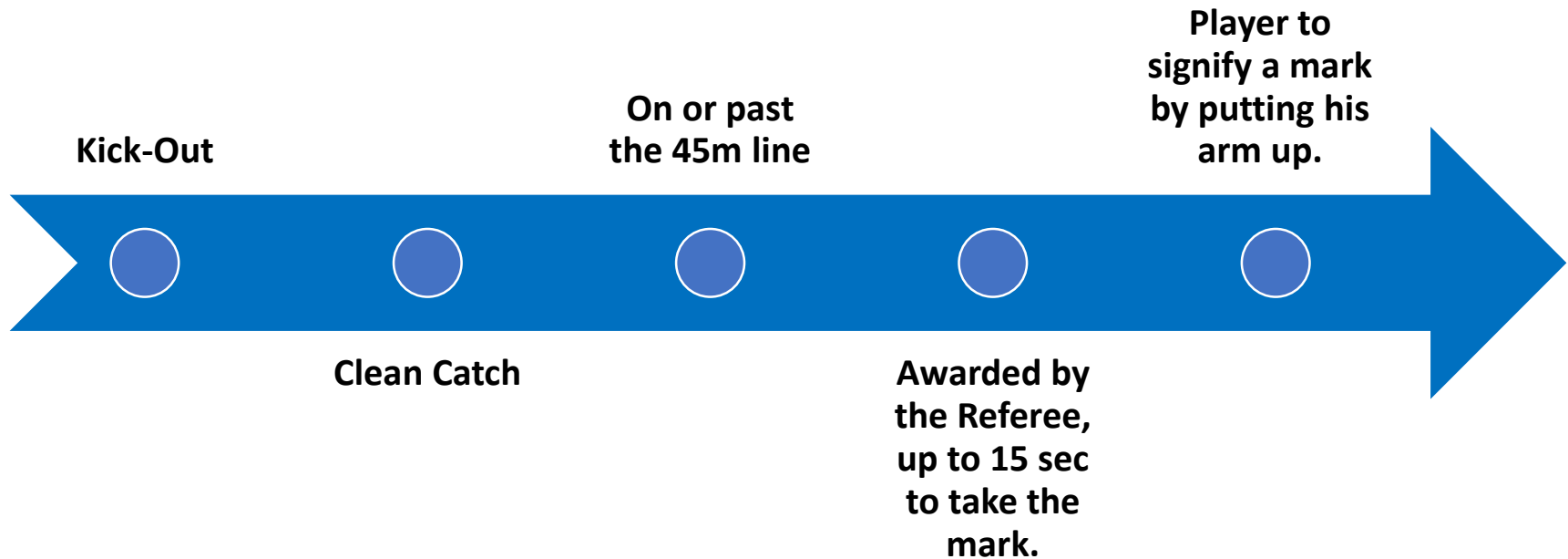
- Black card offences
- 10min in Sin-bin (real minutes)
- A subsequent black card infraction shall be penalised by the showing of a Black Card followed by a Red Card.
- A subsequent yellow card infraction shall be penalised by the showing of a Yellow Card followed by a Red Card.
- In either case there shall be no substitution allowed. The maximum number of substitutions in normal time to return to **five**.
- Player who receives a black card in ordinary time and time period is not complete cannot start extra time and cannot be replaced.

## Kick out - New Rule

- Kick to be taken from the 20m line, from the centre point and from the ground.
- Cannot be played back\* (rule TBC)
- All players shall be outside the 20m line, outside the semi circle and 13m from the ball until it has been kicked.
- The Ball shall travel not less than 13m (arc) and outside the 20m line before being played by another player of the defending team.
- If the goalkeeper is not taking the Kick out, he shall stay within the small Rectangle, and all other players except the player taken the kick out shall be outside the 20m and 13m from the ball.

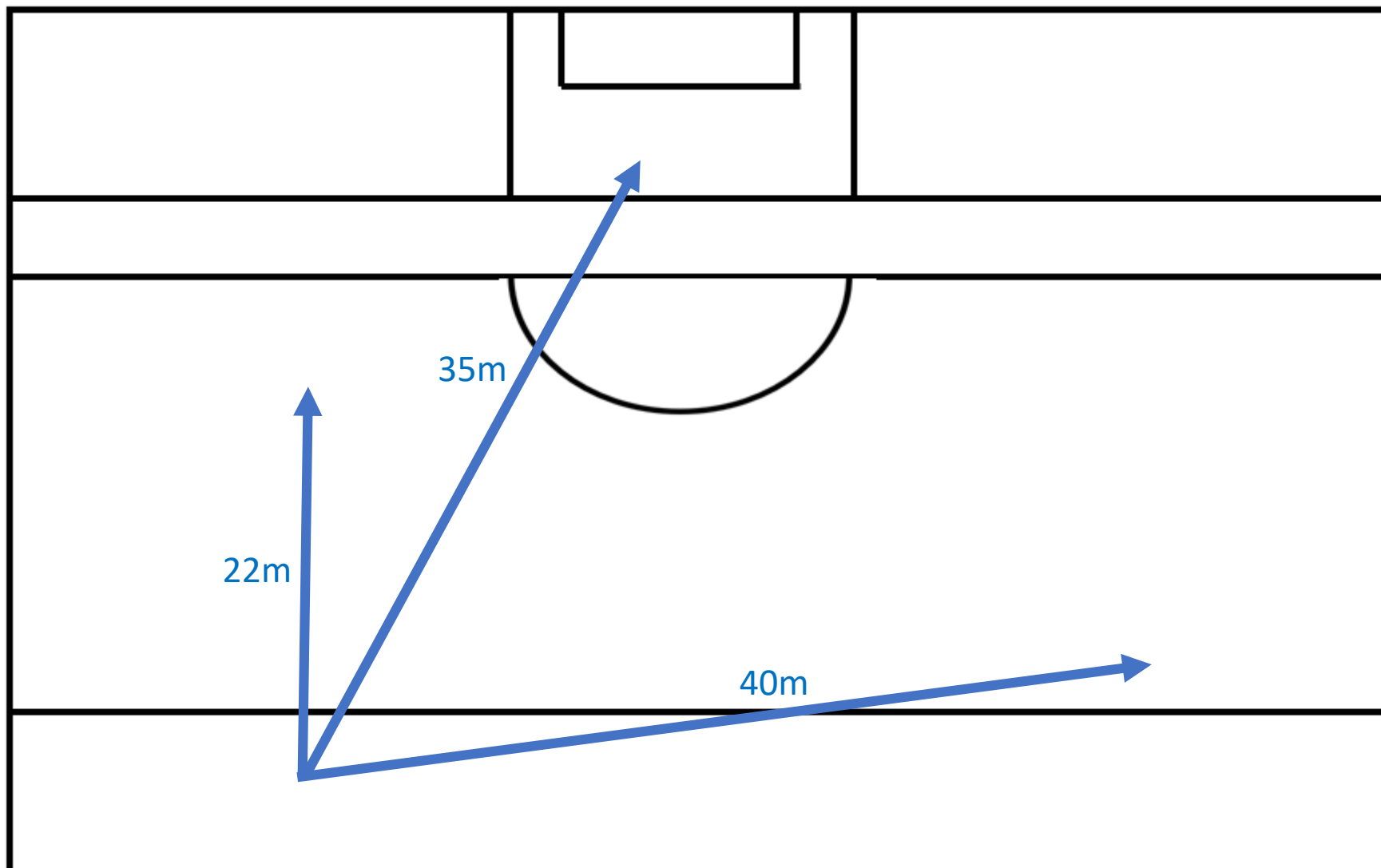


# The “Mark” Kickout



## **Advance Mark**

- Ball kicked outside 45m line
- Travels 20m +
- Is caught by any player inside the 45m line
- Referee blows whistle





# **Advance Mark**

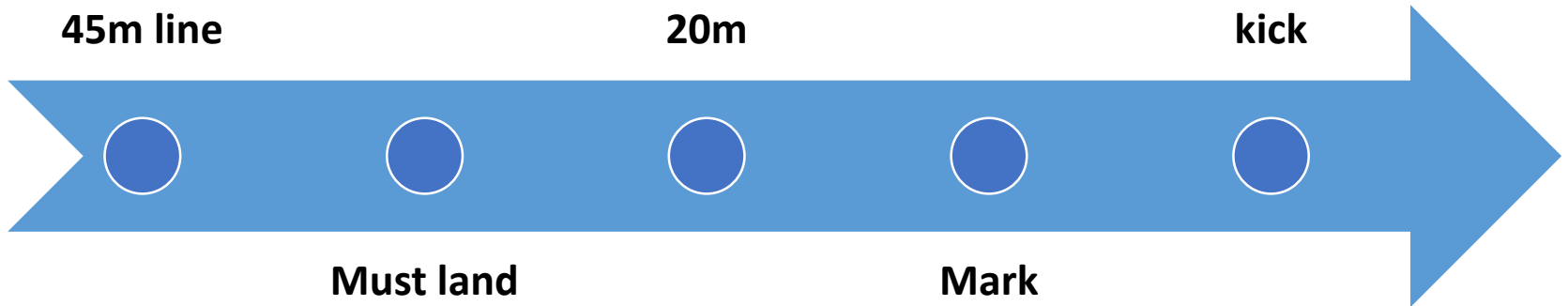
**Ball must  
be kicked  
from on or  
outside  
45m line**

**Must have  
travelled  
20m**

**15 sec to  
take the  
kick**

**Must land  
inside 45m  
line  
attacking  
side**

**Mark  
called by  
putting  
hand in the  
air**



# Options for Player

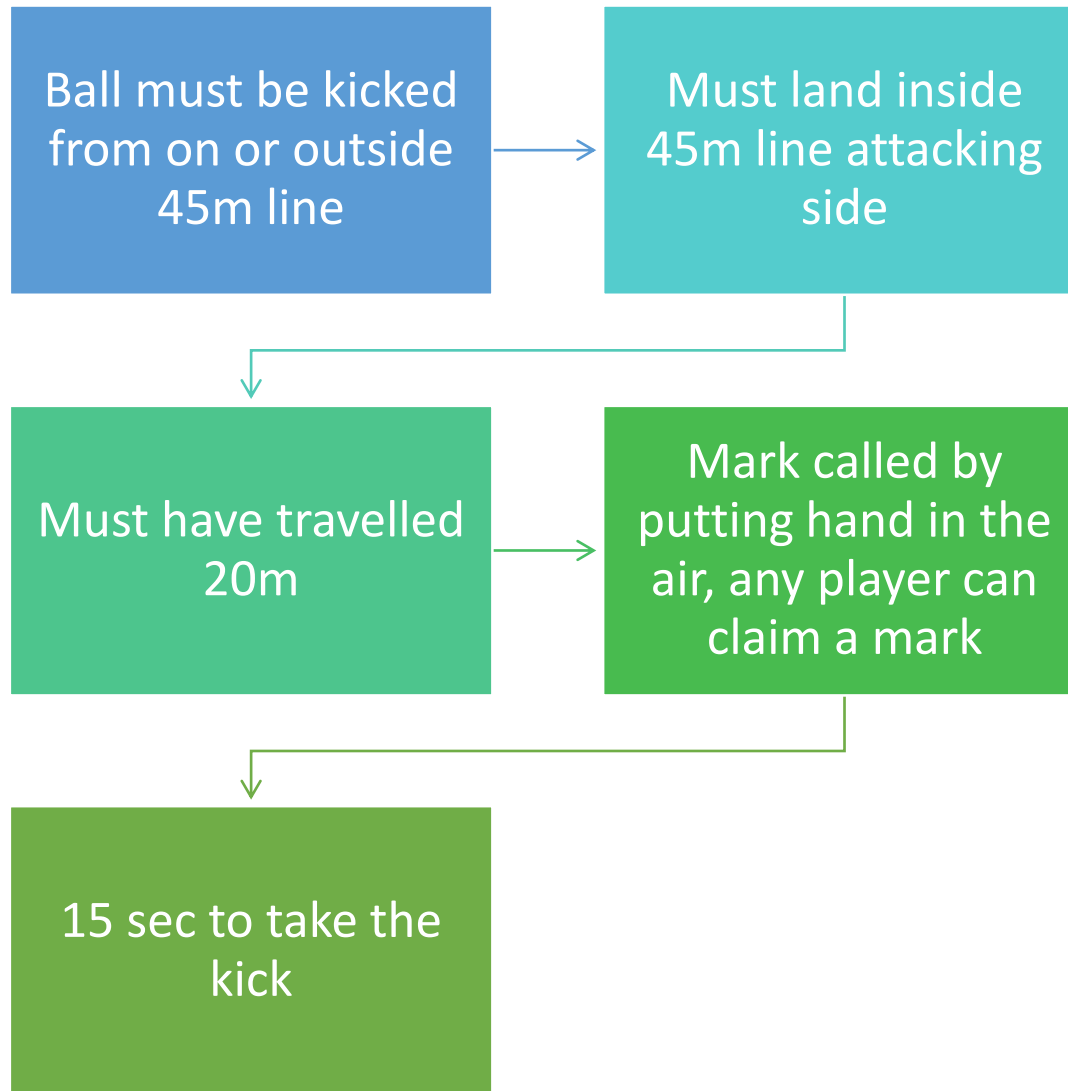
- Stop – take a free-kick
- The player must take the kick with 15seconds of been awarded.
- If the Referee determines that the player who makes the Mark has been injured in the process and is unable to take the kick, the Referee shall direct the player's nearest teammate to take the kick, may only be allowed in exceptional circumstances.
- A score may be made from a free awarded for a mark.

# Infractions in relation to Mark

- Play on: a player may not be challenged until;
  - he carries the ball a maximum of four steps
  - holds the ball time needed to go four steps
  - plays the ball

If the ball is caught inside large rectangle, player can be tackled immediately.

- Player awarded the mark takes longer than 15seconds - mark cancelled, ball thrown in between a player from each side.
- Mark awarded opposing player does not retreat 13m from the ball, and deliberately blocks or attempts to block the kick - ball moved forward 13m more advantageously up to opponents 13m line (anyone can take).
- Player illegally challenged , a free kick will be awarded to the team and any member of the team can take it.



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Player awarded the mark takes longer than 15 seconds to take the free.

Mark is cancelled, ball throw in between a player from each side.

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Mark awarded opposing player does not retreat 13m from the ball, and deliberately blocks or attempts to block the kick.

Ball moved forward 13m more advantageously up to opponents 13m line (anyone can take).

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Play on: player may not be challenged until he carries the ball a maximum of four steps or holds the ball time needed to go four steps or plays the ball – free kick at point of free.

Ball caught inside large rectangle, player can be tackled immediately.

If mark caught inside 13m line, all free's to be taken on 13m line.

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Where a Referee has awarded a mark and the player claims the mark and decides then to play on.

**The Referee should ensure that the mark is taken.**

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Player illegally challenged , a free kick will be awarded to the team and any member of the team can take it.

**“Exceptional Circumstances”**: to mean where the player who won the mark is seriously injured.